

THE STUDY OF USERS' FACIAL EMOTION TOWARD COMMERCIAL WEBSITE APPEARANCE

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ABSTRACT

Many online systems lack the ability of understanding and responding to users' emotions. Commercial website appearance which is suitable to users' emotion could attract and motivate users to purchase. In order to measure peoples' emotion responses, physical and psychological methods are often used in Kansei studies. Facial expression, one of essential physical emotion response, directly reveals people's perceptive feel. The aim of the study is mainly to explore the relationship between users' facial emotion and commercial websites. In addition, the correlation between physical perception and cognitional respond is analyzed and discussed. The research method firstly is to explore website design factors by group discussion and investigation. Second, the experiment was executed to collect the participants' emotion data including facial expression and psychological self-report emotion responds to commercial websites. ANOVA and Quantification Theory Type I were applied to statistically analyze the data. The results yield that some website design factors - situated color and graphic banner size- have significant effects on users' psychological emotion and facial expression. The developed computing model provides an approach to predict the adapted design to users' emotion.

KEYWORDS: Facial emotion, Emotion, Kansei Engineering, Commercial Website Appearance

INTRODUCTION

Background

The prevalence rate of net-surfing has reached as high as 48% in view of the network utilization status for the last decade in Taiwan. Network technology has become the mainstream of information transmission. Website has been used as one of tools to communicate information to audiences (Kent & Taylor, 1998). Scholar Powell (2002) states website appearance initially impress visitors before they begin to understand website content. Therefore, it is essential to realize how website design appeal and affect users. However, the past studies about website design mostly focus on usability and functionality. Norman (2003) proposed emotional design theory which claims it is crucial that users' emotion responses to artifacts. In recent years, users' emotion has been deemed as one of important design issues. For example, since on-line purchase is getting popular, people's emotion respond is usually to affect their purchase decision. Thus, to measure customers' emotion responds to on-line store appearance will be profitable to websites design.

Emotion can be conducted one expressed in various ways, including subjective feelings, physiological activity, drive performance, cognitive evaluation, and behavioral tendency (Scherer, 1984). There are various measurement tools developed to measure emotional responses, including physiological, physical and psychological approach. Physiological measures are like s brain wave, heart rate, skin conductance activity, EMG. Physical measures comprise pupillary response, facial expressions, and etc. Psychological measures usually adopt self-report questionnaire or interview methods to learn users' emotion perception (Mahlke & Minge, 2006).

Facial expressions which reveal ones' emotion responds toward stimuli, directly and initially. Facial expressions also present kind of ones' psychological appraisal in some way. The aim of the study is to explore ones' facial emotion respond and self-report appraisal toward commercial website design. Figure 1 shows the research framework and the research purposes are stated as follows:

- To explore the correlation between psychological and facial emotion responses.
- To explore the effect of commercial website design factors to one's facial emotion.
- To explore the effect of commercial website design factors to psychological appraisal.
- The relationship between commercial website design factors and emotion.

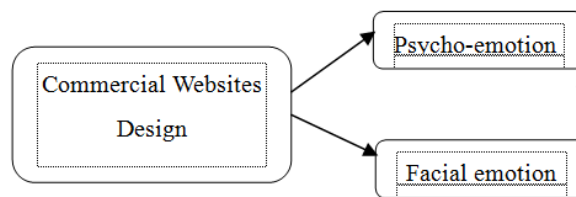


Figure 1: Research Framework Literature Review

Commercial Websites Design

Appearance design affect its affective usability when one browser website. It will usually affect users' purchase decision and brand identification that people's initial impression and emotional responds toward online website visual interfaces. Commercial websites design factors usually comprises brand logo, standard color, text, image, mascot graphic or some multimedia to represent brands identity. These visual elements all communicate and spirit to online audience. The essential website design factors are described as following:

Picture: Website pictures are applied to strengthen the message broadcast. The main image size usually affects users' attention, interest and preferences. Other images could also be used to direct users' to read content.



Color: Color could trigger psychological and physiological reaction. They also come up with various substantive association or abstract emotion to users. Website color could express commercial brand personality. The primary color on websites could strongly enhance identification and impression.

Facial Expression and Emotion

Emotion is one's psychophysical responses to external stimuli. Individuals express their emotion experience to communication with others (Izard, 1997). However, 55 % of face-to-face human communication is relied on facial expressions, indicating that facial expressions play an important role to reveal ones' affective cues (Mehrabian & James, 1974). Facial expressions are one of the most widely acknowledged forms of sentic modulation. Darwin researched and stated creatures have the coherent facial expression to communicate six primary emotions: fear, anger, sadness, happiness, disgust, and surprise. Based on Darwin's researches, Ekman (1994) developed a "Facial Action Coding System (FACS) to identify the six primary emotions. Furthermore, Ekman, Friesen, and Joseph C. Hager published a significant updated version to Facial Action Coding System (FACS) in 2002. According to FACS, one's face are classified to several parts including upper face, lower face, eyes, eyebrows, nose, cheek, etc. The action units (AUs) of one's facial muscular

movement are defined and encoded from slight different instant changes in each part. There are totally 44 action units: 12 AUs are on upper face, 18 AUs are on lower face, and others are some combined action unit sets of head or other parts. The corresponding sets of action units are defined and identified to six primary emotions. For example, Table 1 states happy is AU6+AU12. FACS has become a common standard to systematically categorize the physical expression.

Table 1: "Happy" Emotion Identification Based on FACS

		Happy
AU6	AU12	

Soleymani, Pantic, & Pun (2012) researched the relationship between primary emotion and dimensional emotion. They proposed the values of the basic emotions on valence and arousal dimension as Table2. Accordingly, one's facial emotion recognized by FACS could be quantified to the values of two-dimensional emotion.

Table 2: The Valence and Arousal Values of Primary Emotion (Shu, 2007)

Emotion	Surprise	Sad	Angry	Fear	Disgust	Happy	Neutral
Valence	3.88	3.49	3.1	3.4	2.82	6.96	5.11
Arousal	5.51	5.29	5.66	5.29	5.22	5.79	3.67

Psycho-Emotion Appraisal

Self-Assessment Manikin (SAM) is one of self-report psycho-emotion appraisal measurement. Lang (1980; Hodes, Cook, & Lang, 1985) devised a picture-oriented instrument called the Self-Assessment Manikin (SAM) to directly assess the pleasure, arousal, and dominance associated in response to an object or event. Figure 2 depicts the SAM measurement illustrating its nonverbal, graphic depiction of various points along each of the three major affective dimensions. SAM ranges from a smiling, happy figure to a frowning, unhappy figure when representing the pleasure dimension, and ranges from an excited, wide-eyed figure to a relaxed, sleepy figure for the arousal dimension. The dominance dimension represents changes in control with changes in the size of SAM: a large figure indicates maximum control in the situation.

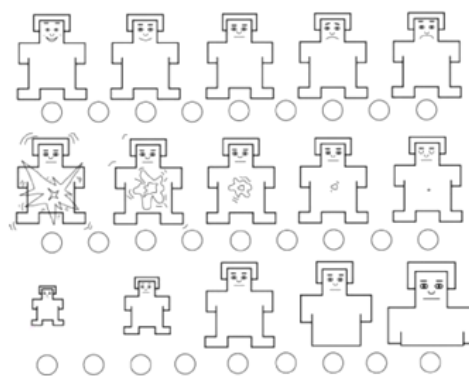


Figure 2: Sam Measurement (Lang, 1980)

METHODOLOGY

The study aims to analyze the emotion of browsing website. It was divided into 3 phases (3 phases is as shown in Figure3). First of all, we analyzed the related reference of web design by Focus Group, and reduced the web design factors

to three main factors: color, title font size and banner size. After Focus Groups, we made the website samples as stimulus by coding the main factors. Secondly, we collected the data by measuring the physical signals, user observation and questionnaire. Finally, we analyzed the data by statistic software SPSS, and discussed the emotion of browsing the website by quantitative analysis.

15 volunteer participants (12 males and 3 females) were recruited in the study. Their average age is 23 and all much experienced in browsing websites. All subjects volunteered for this study and understood the experimental procedures.

The average time of experiment is about 5 minutes per one subject. First of all, explaining the procedures. Secondly, asking the subjects for gazing the screen, and presenting each website sample for 3 seconds. There were a white screen in three seconds after each website sample, and nine website designs transmitted in random and recorded the system time when the web appeared.

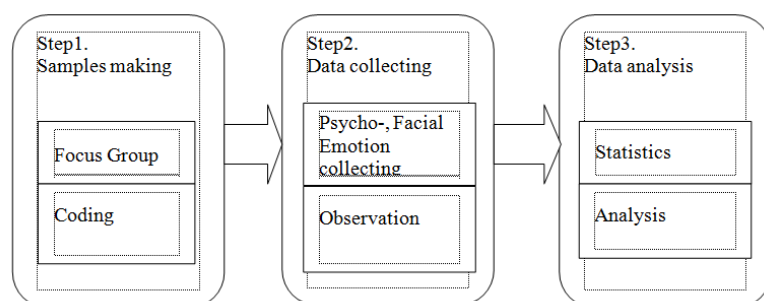


Figure 3: The phases of Study

Samples

We made the samples design by Focus Group. The stimulus of experiment was taken the apparel commercial brand websites for example. After concluding the main design factors of commercial brand website, the main web design factors include: layout design, text, picture, color, and operationally. We coded the web design factors by Focus Group, and there were five web designers in group. We compared with 12 apparel commercial brand websites in Taiwan, and concluded three main web design factors related with emotion are color tone and banner size. In accordance qualitative coding results, we defined color tone as warm, neutral and cold. The height of banner graphic size is classified as large (600 pixels), medium (400 pixels) and small (200 pixels).

The orthogonal experimental design is executed and got the nine sample combinations. The fashion websites are taken as the samples because users easily have affective responses to commercial websites. The samples as Table 3 were shown in random sequence to participants during the experimental procedure.

Table 3: Website Samples

		
No.1/ Warm/ Large	No.2/Cold/ Small	No.3/Warm/Midium
		
No.4/Neutral/Medium	No.5/Warm/ Small	No.6/Cold/Large
		
No.7/ Neutral/Small	No.8/Cold/Midium	No.9/ Neutral/Large

Data Collection and Analysis

In this study, the psycho- emotion and facial emotion are measures. The facial and psycho- emotion could be measured in the dimension of arousal and valance (Shu, 2007; Lang, 1980). Participants' facial image is recorded by HD webcam and captured by eMotion software. eMotion, a facial emotion recognition software, developed by the ISLA Laboratory at the Universiteit van Amsterdam is constructed by a face tracking algorithm. eMotion handles the following process: (1) Face tracking: one's face captured by the webcam is tracked and detected; (2) Feature extraction: the moving vectors of motion units (MUs) on one's face are extracted and computed; (3) Facial emotion assessment: the moving vectors were classified and assessed the possibility on seven primary emotions (neutral, happy, surprise, angry disgust, fear, sad), defined by FACS (Sebe et al., 2006). A screen shot of the face tracking and the emotion recognition by eMotion software is shown in Fig.4. Then, facial emotion is transferred to the values of valance and arousal according to Shu's study result as Table 4.

Therefore, psycho- emotion defined with users' psychological responds is measured on the dimension of arousal and valance of SAM. The measurement is presented on Google on-line Docs.

Table 4: The Definition of the Emotion Measurement

Mode	Dimension	Measurement Tool
Psycho- emotion	Valance	An emotion result from one's self-report on Self-Assessment Manikin Questionnaire.
	Arousal	
Facial emotion	Valance	The values of valance and arousal correspond to the emotions identified by FACS.
	Arousal	

RESULTS

The Correlation between Facial Emotion and Psycho- Emotion

The correlation analysis result between facial emotion and psycho- emotionis showed as Table 5. The correlation coefficient of .859 was founded to be statistically significant at .05

Table 5: The Correlation between Facial Emotion and Psycho- Emotion

	Psycho-Emotion	Facial Emotion
psycho- emotion	1	.859**
facial emotion	.859**	1

The Commercial Website Interfaces Effects of Facial Emotion

To compare the two emotional perceptions of nine webpages, the descriptive statistics and one-way ANOVA analysis shows that the website design factors significantly effect on both users' psycho-($F=13.559, p<0.001$) and facial emotion ($F=7.014, p<0.001$) responses. Table 6 LSD post-analysis indicates sample 3(warm, medium size image) induces users' highest psycho-emotion; and sample 4 (neutral, medium size image induces users' lowest psycho-emotion. In addition, sample 1(warm, large size image) produce highest facial- emotion; and sample 9 (neutral, large size image induces users' lowest facial-emotion.

Table 6: ANOVA Analysis of Website Design Factors to Users' Emotion

	Psych-Arousal		Psych-Valance		Faial Valance		Facial Arousal		Psycho-Emotion	Facial Emotion
Sample	Mean	SD	Mean	SD	Mean	SD	Mean	SD	Mean	Mean
1	5.03	1.91	6.03	1.77	5.98	1.15	4.94	1.07	5.53	5.45
2	4.13	1.56	4.66	1.86	5.02	1.36	4.89	1.04	4.39	4.95
3	5.53	1.78	6.28	1.85	5.90	1.17	4.91	1.04	5.90	5.40
4	2.91	1.61	3.16	1.85	4.62	1.42	4.85	1.14	3.03	4.73
5	5.09	1.82	5.53	1.70	5.27	1.07	4.43	1.00	5.31	4.85
6	4.69	2.19	5.00	2.23	5.50	1.35	4.81	1.09	4.84	5.15
7	3.09	1.87	3.13	1.68	4.77	0.94	4.20	1.02	3.10	4.48
8	4.47	1.48	5.56	1.83	5.81	1.31	4.97	1.03	5.01	5.39
9	3.28	1.92	3.81	2.09	4.73	0.95	4.23	0.99	3.54	4.47
F	8.95		12.85		6.26		2.88		13.559	7.014
P	<.05		<.05		<.05		<.05		.000***	.000***

Quantification Theory Type I: The Relationship between Web Design Factors and Emotion

Adopt Quantification Theory Type I to analyze the relationship between website design factors and facial emotion. The facial emotion is dependent variable, and website design factors are independent variable. Website design factors are items, and each levels are categories. According to principle of Quantification theory I, higher partial correlation coefficient, score and range of category yield more significant effects on facial emotion. The category score means the positive or negative regressive coefficient upon facial emotion. The regression model was verified the reliability with t test of multiple correlation coefficient and partial correlation coefficient (Multiple correlation $=0.842$, $R^2= 0.710$). The regression equation is shown as Table 7.

The higher partial correlation coefficient of color(0.80) and Image size(0.63) yield more significant effects on facial emotion. Neutural and small image size with negative score might induce less valence and arousal. Besides, color (range=0.98) might have more significant effects on facial emotion than than image size(0.57).

Table 7: Quantified Score of Website Design Factors

Items	Partial Correlation Coefficient	Category	Score			Range
			Valence	Arousal	Facial Emotion(Y ₂)	
Color (X ₁)	0.80	warm(X ₁₁)	0.65	0.25	0.45	0.98
		cold(X ₁₂)	0.05	0.10	0.07	
		neutral(X ₁₃)	-0.70	-0.35	-0.52	
Image Size(X ₂)	0.63	large (X ₂₁)	0.33	0.15	0.24	0.57
		medium (X ₂₂)	0.04	0.13	0.09	
		small (X ₂₃)	-0.38	-0.28	-0.33	
		constant	5.39	4.79	5.09	
$Y_f = 5.09 + 0.45 X_{11} + 0.07 X_{12} - 0.52 X_{13} + 0.24 X_{21} + 0.09 X_{22} - 0.33 X_{23}$ Multiple correlation = 0.842 , R ² = 0.710						

CONCLUSIONS

This study would mainly compare the effect of website design factors to psychological and facial emotion. Both valence and arousal are measured in psychological, facial emotion. Color and image size are the most essential design factors from the expert group discussion. 9 website samples are designed in accordance to the variables of the two design factors for the experiments. There high correlation might referred that users' have similar psycho- and facial emotion responses to website appearance. Website design factors are significant effect on psycho- and facial emotion. Neutral color induces lower psycho- and facial emotion; and warm color attracts higher psycho- valance and arousal. Regression model results color has higher coefficient score than image size. Neutral color and small image size score have negative coefficient. It might inferred that commercial website with neutral color and small image size would lower users' emotion. The regression model also might provide a computational model for develop an adapted emotional design for website.

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